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# LEATHER PRODUCTS DEVELOPMENT TECHNICIAN



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**ASSESSMENT PACKAGE**  
National Vocational Certificate Level 3

Version 1 - April, 2019



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**Document Version**

April, 2019

**Islamabad, Pakistan**

# LEATHER PRODUCTS DEVELOPMENT TECHNICIAN



**ASSESSMENT PACKAGE**  
National Vocational Certificate Level 3

**Version 1 - April, 2019**

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<b>Title of Qualification:</b> National Vocational Certificate Level 3 in Leather Products Development Technician (Pattern Maker)	CS Code:	Level: 03	Version:
<b>Competency Standard Title:</b> Construct Pattern for Leather Products	<b>Assessment Date (DD/MM/YY):</b>		

Candidate Details	Name: .....  Registration/Roll Number: .....
Guidance for Candidate	<p><b>To meet this standard, you are required to complete the following within the given time frame (for practical demonstration &amp; assessment):</b></p> <ol style="list-style-type: none"> <li>1. <b>Assessment Task 1:</b> Construct design and cutting patterns of a product assigned by the assessor</li> <li>2. <b>Assessment Task 2:</b> Construct lining Pattern of a product assigned by the assessor</li> <li>3. <b>Assessment Task 3:</b> Construct fusing pattern of product assigned by the assessor</li> <li>4. <b>Assessment Task 4:</b> Perform pattern grading assigned by the assessor</li> </ol> <p><b>And complete:</b></p> <ol style="list-style-type: none"> <li>5. <b>Knowledge assessment test (Written or Oral)</b></li> <li>6. <b>Portfolios at the time of assessment (if any)</b></li> </ol>
Minimum Evidence Required	<p><b>During a practical assessment, under observation by an assessor, you will complete:</b></p> <p><b>Assessment Task 1</b></p> <p>Performance Criteria 1: Prepare the workstation for work operation (put up the requested items and documents)</p> <p>Performance Criteria 2: Draft blocks for various patterns considering required measurements on pattern sheet</p> <p>Performance Criteria 3: Mark all the necessary points on the block as per product requirement covering all required clearances</p> <p>Performance Criteria 4: Draft the required shape of the product for base pattern</p> <p>Performance Criteria 5: Draw dart points and dart according to product fitting requirement</p> <p>Performance Criteria 6: Control the drawn pattern according to the measurement chart and control the matching of the pattern pieces</p> <p>Performance Criteria 7: Cut the drafted base pattern</p> <p>Performance Criteria 8: Trace the base pattern on the pattern sheet</p> <p>Performance Criteria 9: Add the design according to product requirement on the base pattern (modify the block pattern according to the design)</p> <p>Performance Criteria 10: Control the drawn design pattern according to the design and control the matching of the pattern pieces</p> <p>Performance Criteria 11: Cut the design pattern</p> <p>Performance Criteria 12: Trace the design pattern on pattern sheet</p> <p>Performance Criteria 13: Create the cutting pattern by adding seam allowances to the design pattern</p> <p>Performance Criteria 14: Add grain line, notches and marks for sewing process</p> <p>Performance Criteria 15: Add nomenclature to identify the cutting pattern pieces</p> <p>Performance Criteria 16: Cut the cutting pattern</p>

	<p><b>Assessment Task 2</b></p> <p>Performance Criteria 1: Trace the base pattern on pattern sheet</p> <p>Performance Criteria 2: Create the lining pattern by adding seam allowances and designs to the base pattern</p> <p>Performance Criteria 3: Control the drawn pattern according to the measurement chart and control the matching of the pattern pieces</p> <p>Performance Criteria 4: Add grain line, notches and marks for sewing process</p> <p>Performance Criteria 5: Add nomenclature to identify the cutting pattern pieces</p> <p>Performance Criteria 6: Cut the lining pattern</p>
	<p><b>Assessment Task 3</b></p> <p>Performance Criteria 1: Trace the cutting pattern on pattern sheet</p> <p>Performance Criteria 2: Draw the fusing pattern according to product requirement</p> <p>Performance Criteria 3: Control the drawn pattern according to the measurement chart and control the matching of the pattern pieces</p> <p>Performance Criteria 4: Cut the fusing pattern</p>
	<p><b>Assessment Task 4</b></p> <p>Performance Criteria 1: Trace base or design pattern on pattern sheet as required</p> <p>Performance Criteria 2: Mark grading points as per measurement of required pattern</p> <p>Performance Criteria 3: Trace the pattern as per grading points</p> <p>Performance Criteria 4: Control the graded pattern according to the measurement chart and control the matching of the pattern pieces</p> <p>Performance Criteria 5: Add nomenclature to identify the cutting pattern pieces</p> <p>Performance Criteria 6: Cut the graded pattern</p>
	<p><b>Portfolios required at the time of assessment (if any) for</b></p> <p>Performance criteria 1 for the evaluation of portfolio: Diary log of completed work on constructing and grading pattern of leather products</p> <p>Performance criteria 2 for the evaluation of portfolio</p> <p>Performance criteria 3 for the evaluation of portfolio</p>

*Continued on following page*

**Assessors Judgment Guide** (to be completed by the Assessor and signed both by the assessor and the candidate after the assessment)

Candidate Details	Name: ..... Registration/Roll Number: ..... Candidate Signature: .....
Assessment Outcome	COMPETENT <input type="checkbox"/> NOT YET COMPETENT <input type="checkbox"/> Name of the Assessor: ..... Assessor's code: ..... Signature of the Assessor: .....

Assessment Summary (to be filled by the assessor)							
Activity	Method					Result	
	Written	Oral	Observation	Portfolio	Role Play	Competent	Not Yet Competent
Nature of Activity							
Practical Skill Demonstration			✓				
Knowledge Assessment	✓	✓					
Other Requirement				✓			
Each Assessment Task (with performance criteria)							

Assessment Task 1		Description of assessment task 1 Construct design and cutting patterns of a product assigned by the assessor		
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1	Performance Criteria 1: Prepare the workstation for work operation (put up the requested items and documents)			
2	Performance Criteria 2: Draft block for various patterns considering required measurements on pattern sheet			
3	Performance Criteria 3: Mark all the necessary points on the block as per product requirement covering all required clearances			
4	Performance Criteria 4: Draft the required shape of the product for base pattern			
5	Performance Criteria 5: Draw dart points and dart according to product fitting requirement			
6	Performance Criteria 6: Control the drawn pattern according to the measurement chart and control the matching of the pattern pieces			
7	Performance Criteria 7: Cut the drafted base pattern			
8	Performance Criteria 8: Trace the base pattern on the pattern sheet			
9	Performance Criteria 9: Add the design according to product requirement on the base pattern (modify the block pattern according to the design)			
10	Performance Criteria 10: Control the drawn design pattern according to the design and control the matching of the pattern pieces			
11	Performance Criteria 11: Cut the design pattern			
12	Performance Criteria 12: Trace the design pattern on pattern sheet			
13	Performance Criteria 13: Create the cutting pattern by adding seam allowances to the design pattern			
14	Performance Criteria 14: Add grain line, notches and marks for sewing process			
15	Performance Criteria 15: Add nomenclature to identify the cutting pattern pieces			
16	Performance Criteria 16: Cut the cutting pattern			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

Assessment Task 2		Description of assessment task 2 Construct lining Pattern of a product assigned by the assessor		
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1	Performance Criteria 1: Trace the base pattern on pattern sheet			
2	Performance Criteria 2: Create the lining pattern by adding seam allowances and designs to the base pattern			
3	Performance Criteria 3: Control the drawn pattern according to the measurement chart and control the matching of the pattern pieces			
4	Performance Criteria 4: Add grain line, notches and marks for sewing process			
5	Performance Criteria 5: Add nomenclature to identify the cutting pattern pieces			
6	Performance Criteria 6: Cut the lining pattern			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

Assessment Task 3		Description of assessment task 3 Construct fusing pattern of product assigned by the assessor		
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1	Performance Criteria 1: Trace the cutting pattern on pattern sheet			
2	Performance criteria 2: Performance Criteria 2: Draw the fusing pattern according to product requirement			
3	Performance Criteria 3: Control the drawn pattern according to the measurement chart and control the matching of the pattern pieces			
4	Performance Criteria 4: Cut the fusing pattern			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		



Assessment Task 4		Description of assessment task 4 Perform pattern grading assigned by the assessor		
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1	Performance criteria 1: Performance Criteria 1: Trace base or design pattern on pattern sheet as required			
2	Performance Criteria 2: Mark grading points as per measurement of required pattern			
3	Performance Criteria 3: Trace the pattern as per grading points			
4	Performance Criteria 4: Control the graded pattern according to the measurement chart and control the matching of the pattern pieces			
5	Performance Criteria 5: Add nomenclature to identify the cutting pattern pieces			
6	Performance Criteria 6: Cut the graded pattern			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

Portfolio (if any)		Description of portfolio Diary log of completed work		
Current <input type="checkbox"/>		Sufficient <input type="checkbox"/>		Authentic <input type="checkbox"/>
		Valid <input type="checkbox"/>		Reliable <input type="checkbox"/>
Portfolio meet the following performance standards:		Yes	No	Remarks
1	Performance criteria 1: Diary log of completed work on constructing and grading pattern of leather products			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

<b>Title of Qualification:</b> National Vocational Certificate Level 3 in Leather Products Development Technician (Pattern Maker)	CS Code:	Level: 03	Version:
<b>Competency Standard Title:</b> Develop Fashion Drawing and Design	<b>Assessment Date (DD/MM/YY):</b>		

Candidate Details	Name: .....  Registration/Roll Number: .....
Guidance for Candidate	<p><b>To meet this standard, you are required to complete the following within the given time frame (for practical demonstration &amp; assessment):</b></p> <p><b>7. Assessment Task 1:</b> Draw two different poses of figure template with complete body parts</p> <p><b>8. Assessment Task 2:</b> Draw and render skin tone of figure template</p> <p><b>9. Assessment Task 3:</b> Draw and render leather product on figure template</p> <p><b>And complete:</b></p> <p><b>10. Knowledge assessment test (Written or Oral)</b></p> <p><b>11. Portfolios at the time of assessment (if any)</b></p>
Minimum Evidence Required	<p><b>During a practical assessment, under observation by an assessor, you will complete:</b></p> <p><b>Assessment Task 1</b></p> <p>Performance Criteria 1: Draw a fashion figure through measurement using appropriate method (eight, nine and ten head)</p> <p>Performance Criteria 2: Draw fashion figure through applicable geometrical shapes</p> <p>Performance Criteria 3: Draw front pose</p> <p>Performance Criteria 4: Draw Side pose</p> <p>Performance Criteria 5: Draw Back pose</p> <p>Performance Criteria 6: Draw Quarter pose</p> <p>Performance Criteria 7: Draw Facial features</p> <p>Performance Criteria 8: Draw Hand movements</p> <p>Performance Criteria 9: Draw Arms</p> <p>Performance Criteria 10: Draw Foot movements</p>
	<p><b>Assessment Task 2</b></p> <p>Performance Criteria 1: Perform Monotone Skin Rendering</p> <p>Performance Criteria 2: Perform Two Tone Skin Rendering</p> <p>Performance Criteria 3: Make different Silhouettes as per design requirement</p>
	<p><b>Assessment Task 3</b></p> <p>Performance Criteria 1: Draw variations of garment components (Sleeves, collar, neckline, cuff, trouser, skirts, etc.) as per design requirement</p> <p>Performance Criteria 2: Draw Figure Template with leather product</p> <p>Performance Criteria 3: Render figure template with leather garment as per design requirement</p>
	<p><b>Portfolios required at the time of assessment (if any) for</b></p> <p>Performance criteria 1 for the evaluation of portfolio: Diary log of work completed on developing fashion drawing and design</p>

**Assessors Judgment Guide** (to be completed by the Assessor and signed both by the assessor and the candidate after the assessment)

Candidate Details	Name: ..... Registration/Roll Number: ..... Candidate Signature: .....
Assessment Outcome	COMPETENT <input type="checkbox"/> NOT YET COMPETENT <input type="checkbox"/> Name of the Assessor: ..... Assessor's code: ..... Signature of the Assessor: .....

Assessment Summary (to be filled by the assessor)							
Activity	Method					Result	
	Written	Oral	Observation	Portfolio	Role Play	Competent	Not Yet Competent
Nature of Activity							
Practical Skill Demonstration			✓				
Knowledge Assessment	✓	✓					
Other Requirement				✓			
Each Assessment Task (with performance criteria)							
Assessment Task 1			Description of assessment task 1 Draw two different poses of figure template with complete body parts				
During the practical assessment, candidate demonstrated the following:					Yes	No	Remarks
1	Performance criteria 1: Draw a fashion figure through measurement using appropriate method (eight, nine and ten head)						
2	Performance criteria 2: Draw fashion figure through applicable geometrical shapes						
3	Performance criteria 3: Draw front pose						
4	Performance Criteria 4: Draw Side pose						
5	Performance Criteria 5: Draw Back pose						
6	Performance Criteria 6: Draw Quarter pose						
7	Performance Criteria 7: Draw Facial features						
8	Performance Criteria 8: Draw Hand movements						
9	Performance Criteria 9: Draw Arms						
10	Performance Criteria 10: Draw Foot movements						
Competent <input type="checkbox"/>			Not Yet Competent <input type="checkbox"/>				

Assessment Task 2		Description of assessment task 2 Draw and render skin tone of figure template		
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1	Performance criteria 1: Perform Monotone Skin Rendering			
2	Performance criteria 2: Perform Two Tone Skin Rendering			
3	Performance criteria 3: Make different Silhouettes as per design requirement			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

Assessment Task 3		Description of assessment task 3 Draw and render leather product on figure template		
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1	Performance criteria 1: Draw variations of garment components (Sleeves, collar, neckline, cuff, trouser, skirts, etc.) as per design requirement			
2	Performance criteria 2: Draw Figure Template with leather product			
3	Performance criteria 3: Render figure template with leather garment as per design requirement			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

Portfolio (if any)		Description of portfolio Diary log of completed work		
Current <input type="checkbox"/>		Sufficient <input type="checkbox"/>		Authentic <input type="checkbox"/>
		Valid <input type="checkbox"/>		Reliable <input type="checkbox"/>
Portfolio meet the following performance standards:		Yes	No	Remarks
1	Performance criteria 1: Diary log of work completed on developing fashion drawing and design			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

<b>Title of Qualification:</b> National Vocational Certificate Level 3 in Leather Products Development Technician (Pattern Maker)	CS Code:  Duration: 05 Hours	Level: 03	Version:
<b>Competency Standard Title:</b> Construct Pattern for Leather Products Design Leather Products using drawing software Develop Fashion Drawing and Design	<b>Assessment Date (DD/MM/YY):</b>		

Candidate Details	Name: .....  Registration/Roll Number:.....
Guidance for Candidate	<p><b>To meet this standard, you are required to complete the following within the given time frame (for practical demonstration &amp; assessment):</b></p> <p><b>12. Assessment Task 1:</b> Construct the cutting pattern of one component of a leather garment or glove and grade it as instructed by the assessor</p> <p><b>13. Assessment Task 2:</b> Draw and render fashion Illustration with a leather product</p> <p><b>14. Assessment Task 3:</b> Create and render a design of leather garment or gloves and prepare technical file of the designed product in Graphic Designing Software or Photo Editing Software as assigned by the assessor</p> <p><b>And complete:</b></p> <p><b>15. Knowledge assessment test (Written or Oral)</b></p> <p><b>16. Portfolios at the time of assessment (if any)</b></p>

Minimum Evidence Required	<p><b>During a practical assessment, under observation by an assessor, you will complete:</b></p> <p><b>Assessment Task 1</b></p> <p>Performance Criteria 1: Prepare the workstation for work operation (put up the requested items and documents)</p> <p>Performance Criteria 2: Draft block for various patterns considering required measurements on pattern sheet</p> <p>Performance Criteria 3: Mark all the necessary points on the block as per product requirement covering all required clearances</p> <p>Performance Criteria 4: Draft the required shape of the product for base pattern</p> <p>Performance Criteria 5: Draw dart points and dart according to product fitting requirement</p> <p>Performance Criteria 6: Control the drawn pattern according to the measurement chart and control the matching of the pattern pieces</p> <p>Performance Criteria 7: Trace the base pattern on the pattern sheet</p> <p>Performance Criteria 8: Add the design according to product requirement on the base pattern (modify the block pattern according to the design)</p> <p>Performance Criteria 9: Control the drawn design pattern according to the design and control the matching of the pattern pieces</p> <p>Performance Criteria 10: Cut the design pattern</p> <p>Performance Criteria 11: Create the cutting pattern by adding seam allowances to the design pattern</p> <p>Performance Criteria 12: Add grain line, notches and marks for sewing process</p> <p>Performance Criteria 13: Add nomenclature to identify the cutting pattern pieces</p> <p>Performance Criteria 14: Mark grading points as per measurement of required pattern</p> <p>Performance Criteria 15: Control the graded pattern according to the measurement chart and control the matching of the pattern pieces</p> <p>Performance Criteria 16: Control the graded pattern according to the measurement chart and control the matching of the pattern pieces</p>
	<p><b>Assessment Task 2</b></p> <p>Performance Criteria 1: Draw a fashion figure through measurement using appropriate method (eight, nine and ten head)</p> <p>Performance Criteria 2: Draw fashion figure through applicable geometrical shapes</p> <p>Performance Criteria 3: Draw front /Side/Quarter/Back Pose</p> <p>Performance Criteria 4: Draw Facial features</p> <p>Performance Criteria 5: Draw Hand movements</p> <p>Performance Criteria 6: Draw Arms</p> <p>Performance Criteria 7: Draw Foot movements</p> <p>Performance Criteria 8: Perform Monotone Skin Rendering/Two Tone skin rendering</p> <p>Performance Criteria 9: Make different Silhouettes as per design requirement</p> <p>Performance Criteria 10: Draw and Render figure template with leather garment and its components (Sleeves, collar, neckline, cuff, trouser, skirts, etc.) as per design requirement</p>

	<p><b>Assessment Task 3</b></p> <p><b>Assessor may assign an one of following options;</b></p> <p><b>Option-1: Design Leather products using Photo-editing software</b></p> <p>Performance Criteria 1: Develop research board</p> <p>Performance Criteria 2: Develop mood board</p> <p>Performance Criteria 3: Trace leather product according to the product image</p> <p>Performance Criteria 4: Render the sketch according to research board.</p> <p>Performance Criteria 5: Develop layout for technical drawing of leather product</p> <p>Performance Criteria 6: Create technical drawings of leather product</p> <p>Performance Criteria 7: Save and print the drawing file</p> <p><b>OR</b></p> <p><b>Option-2: Design Leather products using Graphic designing software</b></p> <p>Performance Criteria 1: Create the basic block of leather product</p> <p>Performance Criteria 2: Give basic block a shape of the leather product</p> <p>Performance Criteria 3: Draw the required designs for accessories/ embroidery/ screen printing/ sublimation on the leather product</p> <p>Performance Criteria 4: Render the leather product according to the design requirement</p> <p>Performance Criteria 5: Develop layout for technical drawing of leather product</p> <p>Performance Criteria 6: Create technical drawings of leather product</p> <p>Performance Criteria 7: Save and print the drawing file</p>
	<p><b>Portfolios required at the time of assessment (if any) for</b></p> <p>Performance criteria 1 for the evaluation of portfolio: Diary log of completed work on constructing and grading pattern of leather products</p> <p>Performance criteria 2 for the evaluation of portfolio: Diary log of completed work on developing fashion drawing and design</p> <p>Performance criteria 3 for the evaluation of portfolio: Diary log of completed work on designing leather products using drawing software</p>

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Each Assessment Task (with performance criteria)				
Assessment Task 1		Description of assessment task 1 Construct the cutting pattern of one component of a leather garment or glove and grade it as instructed by the assessor		
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1	Performance criteria 1: Prepare the workstation for work operation (put up the requested items and documents)			
2	Performance Criteria 2: Draft block for various patterns considering required measurements on pattern sheet			
3	Performance criteria 3: Mark all the necessary points on the block as per product requirement covering all required clearances			
4	Performance Criteria 4: Draft the required shape of the product for base pattern			
5	Performance Criteria 5: Draw dart points and dart according to product fitting requirement			
6	Performance Criteria 6: Control the drawn pattern according to the measurement chart and control the matching of the pattern pieces			
7	Performance Criteria 7: Trace the base pattern on the pattern sheet			
8	Performance Criteria 8: Add the design according to product requirement on the base pattern (modify the block pattern according to the design)			
9	Performance Criteria 9: Control the drawn design pattern according to the design and control the matching of the pattern pieces			
10	Performance Criteria 10: Cut the design pattern			
11	Performance Criteria 11: Create the cutting pattern by adding seam allowances to the design pattern			
12	Performance Criteria 12: Add grain line, notches and marks for sewing process			
13	Performance Criteria 13: Add nomenclature to identify the cutting pattern pieces			
14	Performance Criteria 14: Mark grading points as per measurement of required pattern			
15	Performance Criteria 15: Control the graded pattern according to the measurement chart and control the matching of the pattern pieces			
16	Performance Criteria 16: Control the graded pattern according to the measurement chart and control the matching of the pattern pieces			

Competent <input type="checkbox"/>	Not Yet Competent <input type="checkbox"/>
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Assessment Task 2	Description of assessment task 2 Draw and render fashion Illustration with a leather product
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During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1	Performance criteria 1: Draw a fashion figure through measurement using appropriate method (eight, nine and ten head)			
2	Performance criteria 2: Draw fashion figure through applicable geometrical shapes			
3	Performance Criteria 3: Draw front /Side/Quarter/Back Pose			
4	Performance Criteria 4: Draw Facial features			
5	Performance Criteria 5: Draw Hand movements			
6	Performance Criteria 6: Draw Arms			
7	Performance Criteria 7: Draw Foot movements			
8	Performance Criteria 8: Perform Monotone Skin Rendering/Two Tone skin rendering			
9	Performance Criteria 9: Make different Silhouettes as per design requirement			
10	Performance Criteria 10: Draw and Render figure template with leather garment and its components (Sleeves, collar, neckline, cuff, trouser, skirts, etc.) as per design requirement			

Competent <input type="checkbox"/>	Not Yet Competent <input type="checkbox"/>
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Assessment Task 3		Description of assessment task 3 Create and render a design of leather garment or gloves and prepare technical file of the designed product in Graphic Designing Software or Photo Editing Software as assigned by the assessor		
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
<b>Opti on-1</b>	<b>Design Leather products using Photo-editing software</b>			
1	Performance Criteria 1: Develop research board			
2	Performance Criteria 2: Develop mood board			
3	Performance criteria 3: Trace leather product according to the product image			
4	Performance Criteria 4: Render the sketch according to research board			
5	Performance Criteria 5: Develop layout for technical drawing of leather product			
6	Performance Criteria 6: Create technical drawings of leather product			
7	Performance Criteria 7: Save and print the drawing file			
<b>Opti on-2</b>	<b>Design Leather products using Graphic designing software</b>			
1	Performance Criteria 1: Create the basic block of leather product			
2	Performance Criteria 2: Give basic block a shape of the leather product			
3	Performance Criteria 3: Draw the required designs for accessories/ embroidery/ screen printing/ sublimation on the leather product			
4	Performance Criteria 4: Render the leather product according to the design requirement			
5	Performance Criteria 5: Develop layout for technical drawing of leather product			
6	Performance Criteria 6: Create technical drawings of leather product			
7	Performance Criteria 7: Save and print the drawing file			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

Portfolio (if any)		Description of portfolio Diary log of practical work		
Current <input type="checkbox"/>		Sufficient <input type="checkbox"/>		Authentic <input type="checkbox"/>
		Valid <input type="checkbox"/>		Reliable <input type="checkbox"/>
Portfolio meet the following performance standards:		Yes	No	Remarks
1	Performance criteria 1: Diary log of completed work on constructing and grading pattern of leather products			
2	Performance criteria 2: Diary log of completed work on developing fashion drawing and design			
3	Performance criteria 3: Diary log of completed work on designing leather products using drawing software			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

